MASTERPLAN AIMS

A masterplan is a future investment plan to make an area work better. It looks at everything to do with an area — including housing, open space, facilities, transport, health and employment; and suggests ways to make things better.

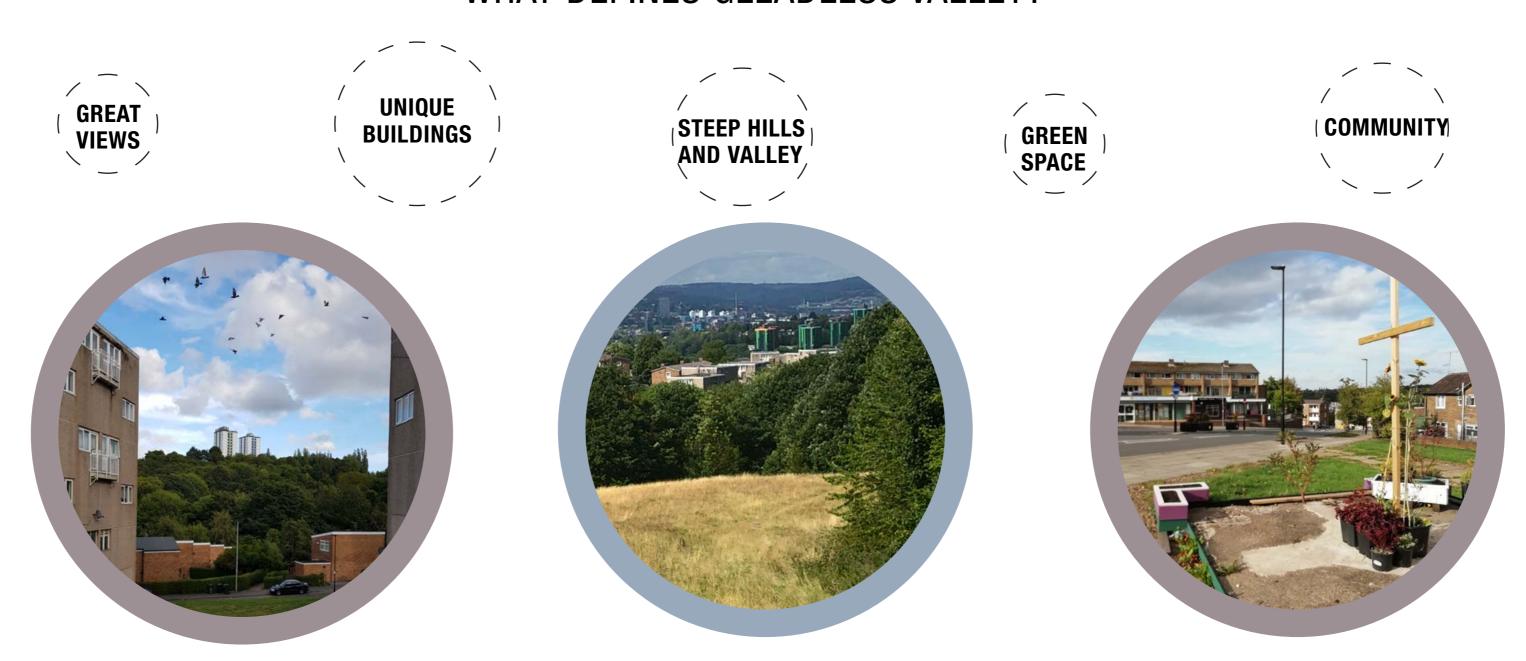
Sheffield City Council's vision for Gleadless Valley is for it to continue to be a great place to live, grow up and grow older, with fantastic green spaces and good quality housing. It will have a strong sense of community spirit and allow its residents to thrive.

To achieve our vision, we need to invest in:

- Improved housing to meet the changing needs of residents now and in the future.
- Better public and green spaces to ensure they are properly defined, maintained, safe and well used.
- Improved parking provision and road safety and ways for people to get around the neighbourhood.
- Improved services to create better educational, employment and training opportunities and to improve health and wellbeing.
- More opportunities for people of all ages to be involved in events or activities that interest them, giving people a sense of belonging in the community.

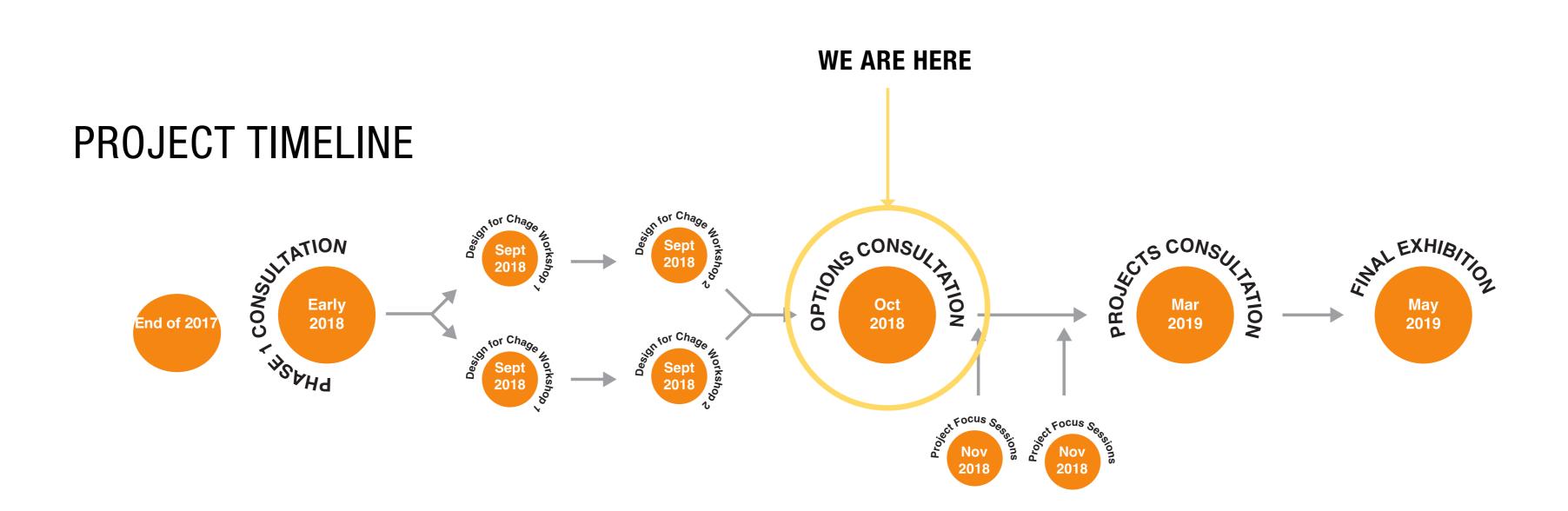


WHAT DEFINES GLEADLESS VALLEY?



HOW HAVE WE DEVELOPED THE PLAN SO FAR?

Following the successful response to the Resident's Survey which ran in November and December 2017, Sheffield City Council appointed URBED - alongside ADE Regeneration - to analyse the present social, economic and environmental conditions in Gleadless Valley, and to follow up with extensive further public consultation, before agreeing a masterplan for Gleadless Valley.



AREAS- SCHOOL

'OTHER' GREEN

PLAYING FIELDS AND

PARKS/ PLAY AREAS

SPACE - INCLUDING

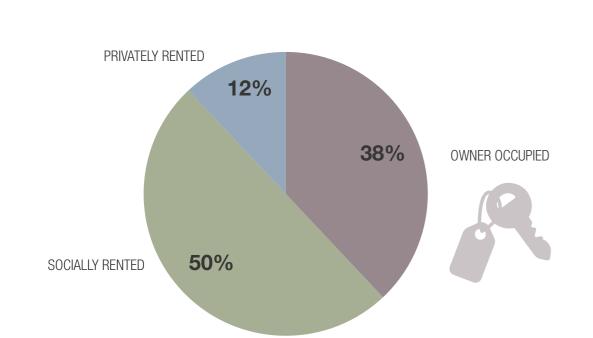
MEADOWS, VERGES,

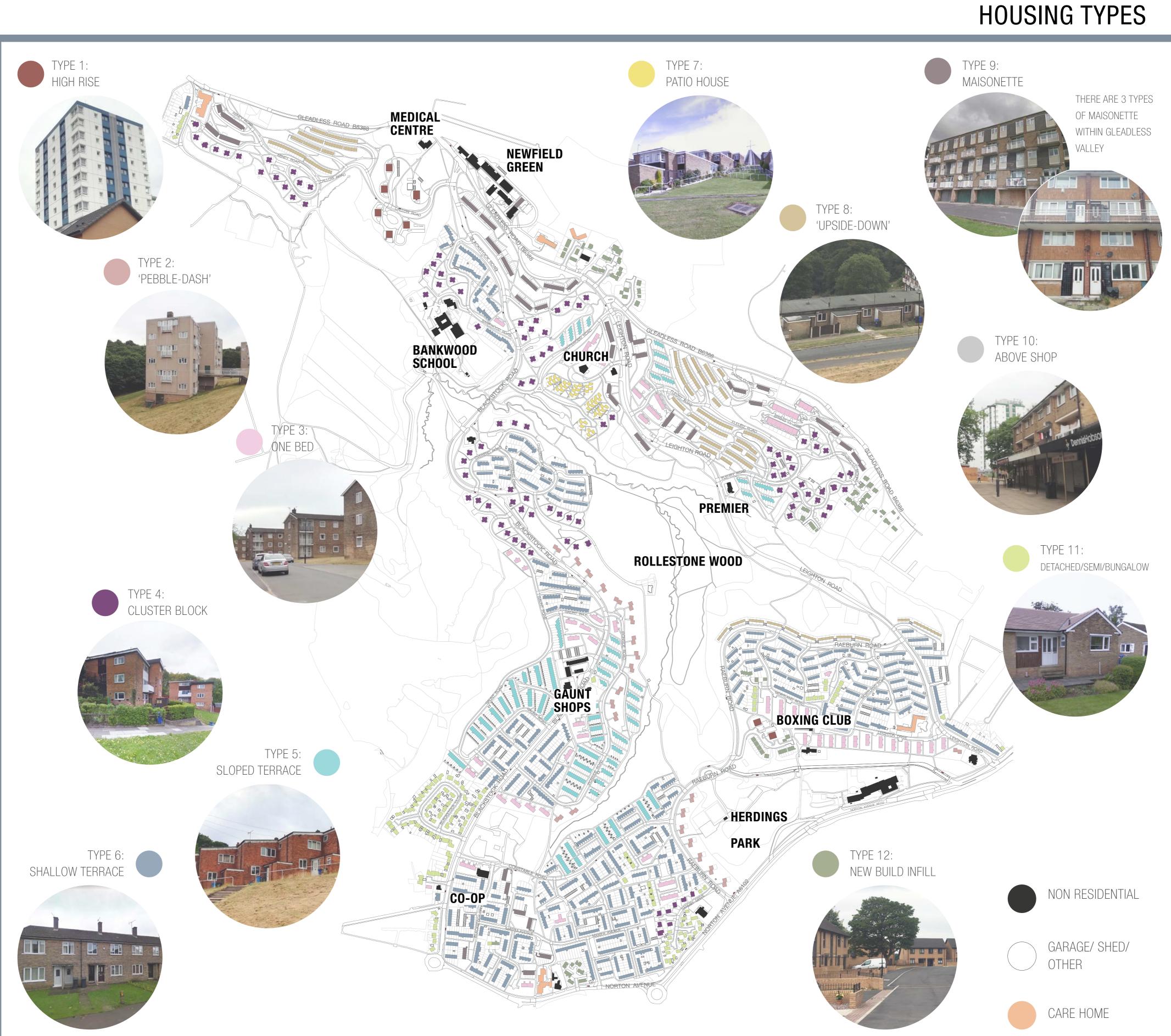
UNALLOCATED SPACE

BETWEEN BUILDINGS

HOUSING

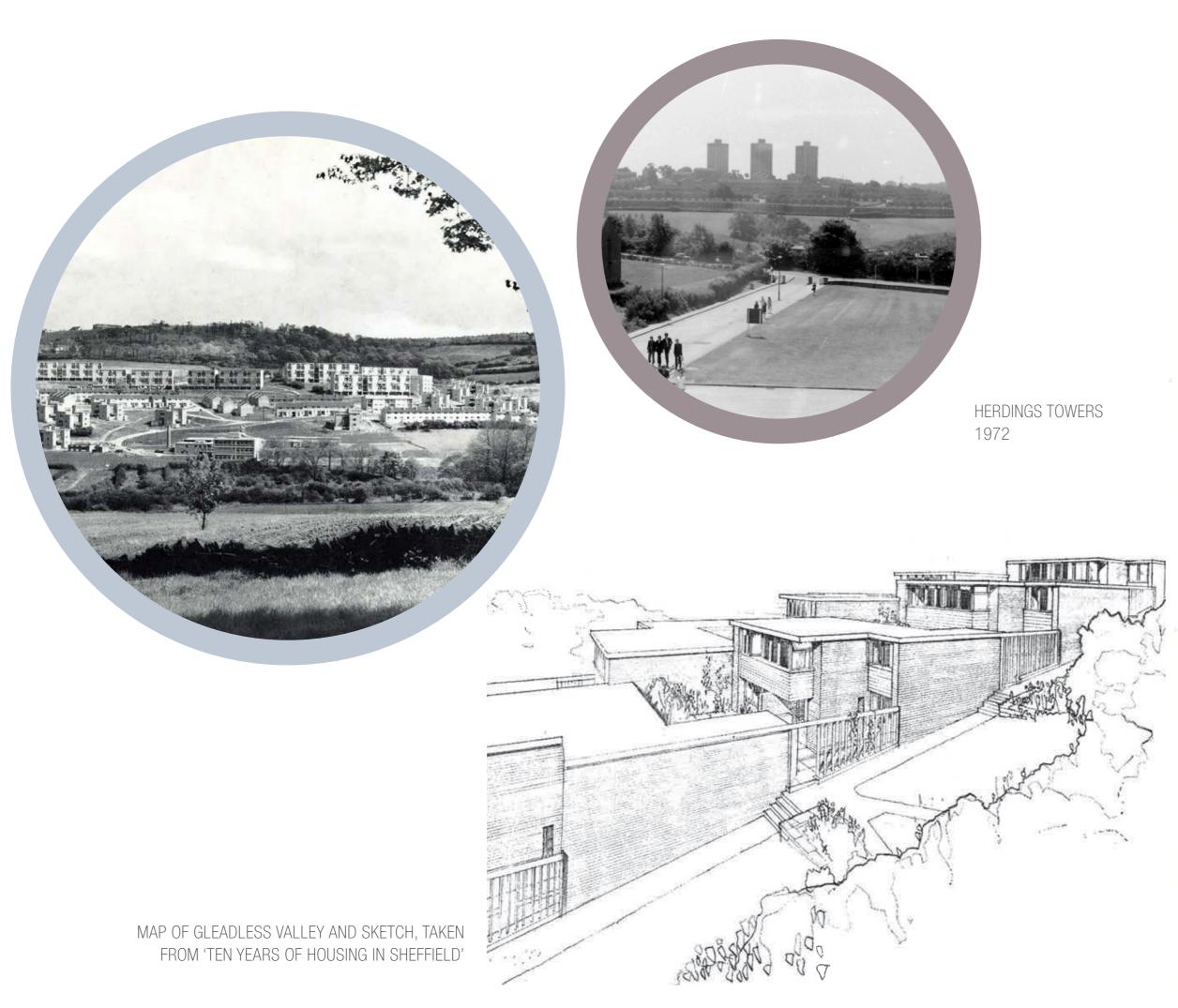
Gleadless Valley has many different types of housing. All original 1960s properties were built in brick, with a mixture of beige and red tones. Below, the main housing types are shown mapped across Gleadless Valley. It shows the houses are arranged in clusters and rows, which relate to the flat and steep areas.





AN ASPIRATIONAL ESTATE

Gleadless Valley was built in the late 1950s, as a new model for social housing. Residents still remember bus-loads of visitors who would travel to Gleadless Valley to view the unique design. Proud locals referred to the Valley as 'Little Switzerland', due to its steep hilly terrain.



WEAKNESSES

HOUSING MARKET

OUTDATED HOUSING

MAISONETTES

PRIVATE GARDENS

GLEADLESS New Development from 1955

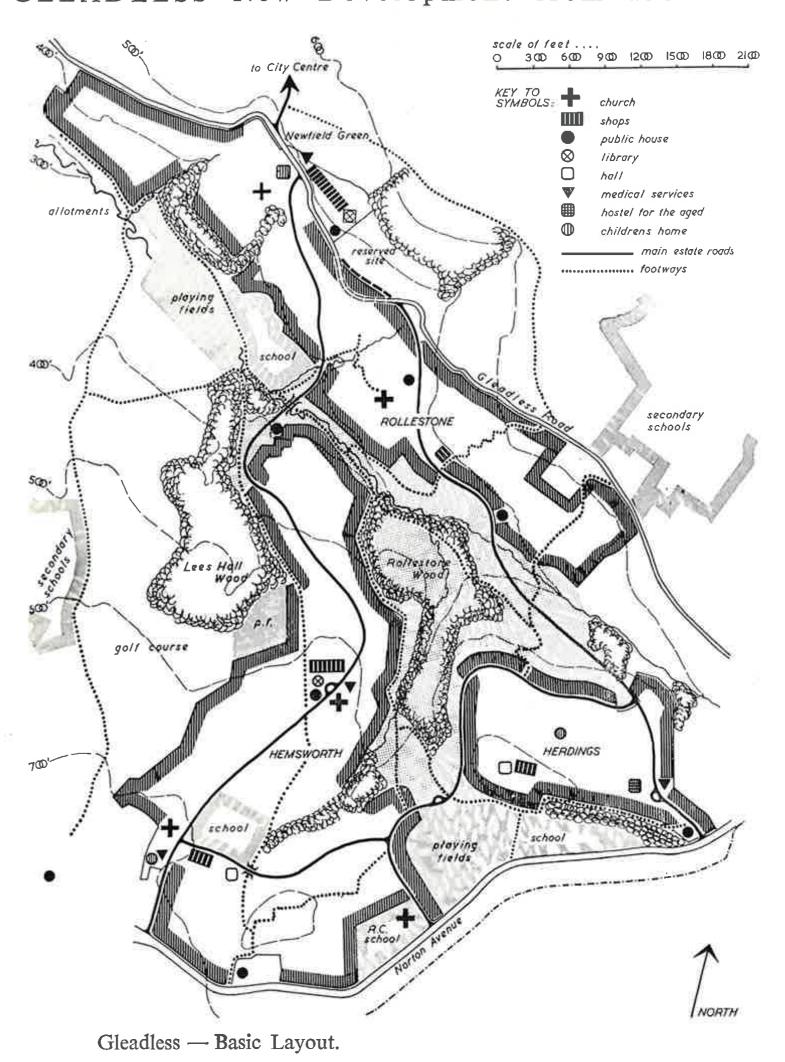


TABLE SHOWING THE STRENGTHS AND WEAKNESSES OF GLEADLESS VALLEY BASED ON THE FEEDBACK BASED ON PHASE 1 CONSULTATION AND THE COUNCILS BASELINE RESEARCH

STRENGTHS

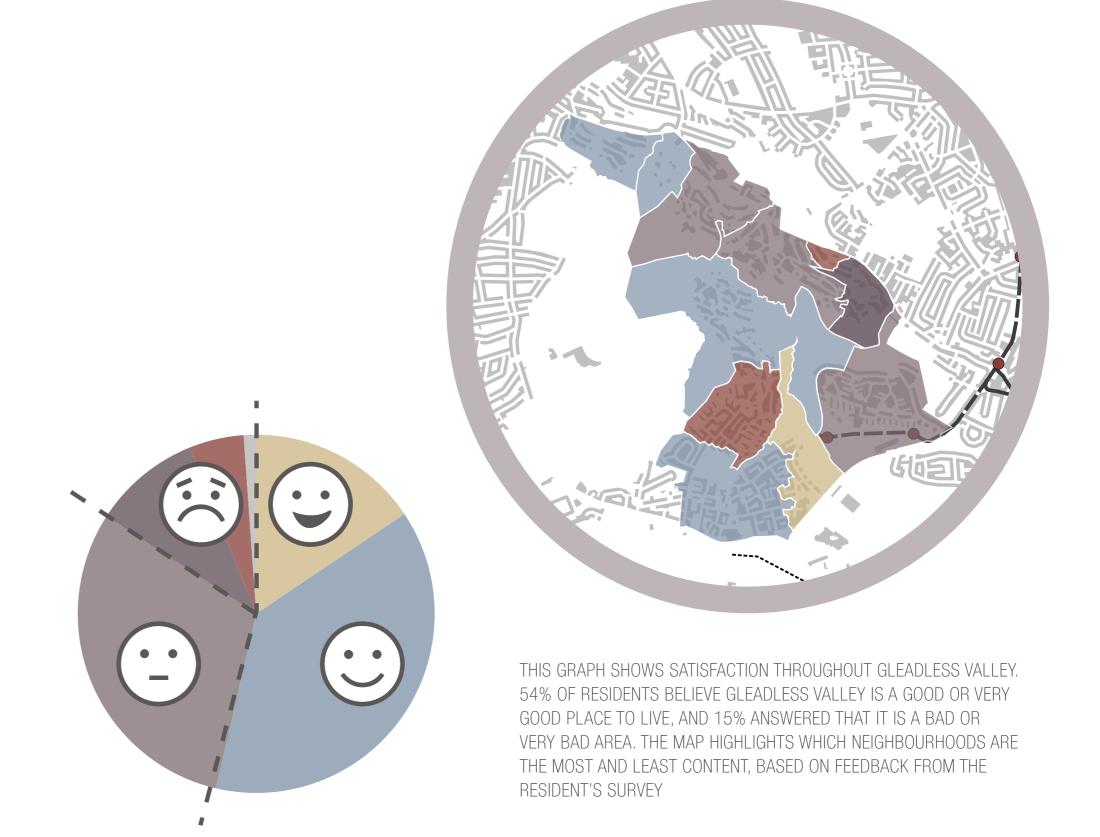
HOUSING

ENTITION TO BE STATE OF THE PROPERTY OF THE PR

A GOOD PLACE TO LIVE?

The **residents' survey** revealed that there are a number of great things about Gleadless Valley, including friendly neighbours and excellent views. Roughly half of the residents believe Gleadless Valley to be a good, or very good place to live.

More recently, the reputation of Gleadless Valley has deteriorated, and fewer people want to be housed here than elsewhere in Sheffield. The council receive 26 bids per council house compared with 47 bids as a citywide average. Crime levels are 1.5 times higher than the Sheffield average, and of those that answered the resident's survey, 1 in 3 residents do not feel safe here at night.



CONSULTATION PHASE 1 CONSULTATION

The consultation ran from 6 November to January 2018 and involved the local community, local businesses and stakeholders operating in the area.

GLEADLESS VALLEY RESIDENTS SURVEY

A total of 448 surveys were completed: 10% of the total households in the consultation area.

COMMUNITY DROP IN EVENTS

83 people attended the four events. The events at the Terry Wright Hall and John O'Gaunt Pub were the busiest, with around 30 people attending each one. This was followed by the Gaunt Road shops event, and the Herdings Heritage Centre event.

OTHER

Targeted focus groups, business surveys and stakeholder meetings were also arranged. This board summarises the most frequent themes from the consultation.

SUMMARY

TOP THREE THINGS PEOPLE LIKE ABOUT GLEADLESS VALLEY







LOCAL FACILITIES

WOODLAND

GREEN SPACE

TOP THREE THINGS PEOPLE DO NOT LIKE ABOUT GLEADLESS VALLEY







LITTER

MOTORBIKES

ANTI-SOCIAL BEHAVIOUR

MOST FREQUENTLY MENTIONED:

ANTI-SOCIAL BEHAVIOUR: 295



ROAD AND PAVEMENT

CONDITION: 212



FACILITIES FOR ELDERLY: 155



TEENAGERS: 243



ACTIVITIES FOR

FACILITIES FOR CHILDREN: 200



COMMUNITY FACILITIES: 145



CLEANLINESS: 192



PARKING: 192



APPEARANCE OF BUILDINGS: 144



CRIME:



PLAYGROUNDS:

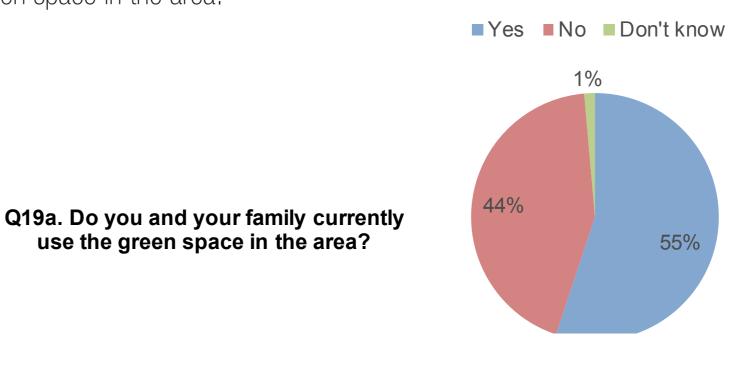


PARKS: 143



GREEN SPACE

Green space was noted as one of the best things within Gleadless Valley. Respondents were asked how often and how they used green space in Gleadless Valley, to see how best to increase the use of this excellent asset. Nearly half of the residents that replyed said they did not use the green space in the area.



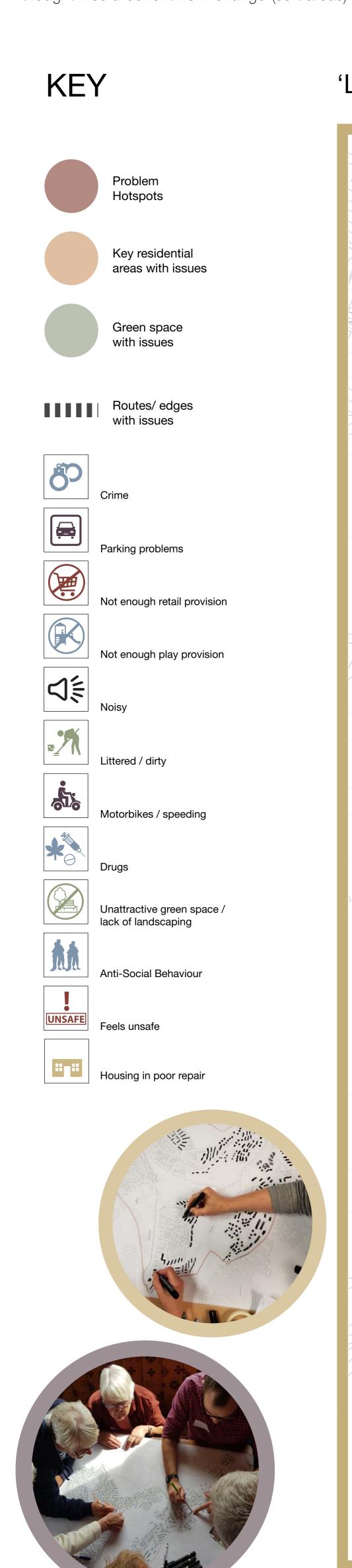
SAFETY

Respondents were asked how safe they feel in Gleadless Valley during the day and at night. Three-quarters of respondents said that they felt safe in Gleadless Valley during the day, but less than half (47%) felt safe at night in the area.

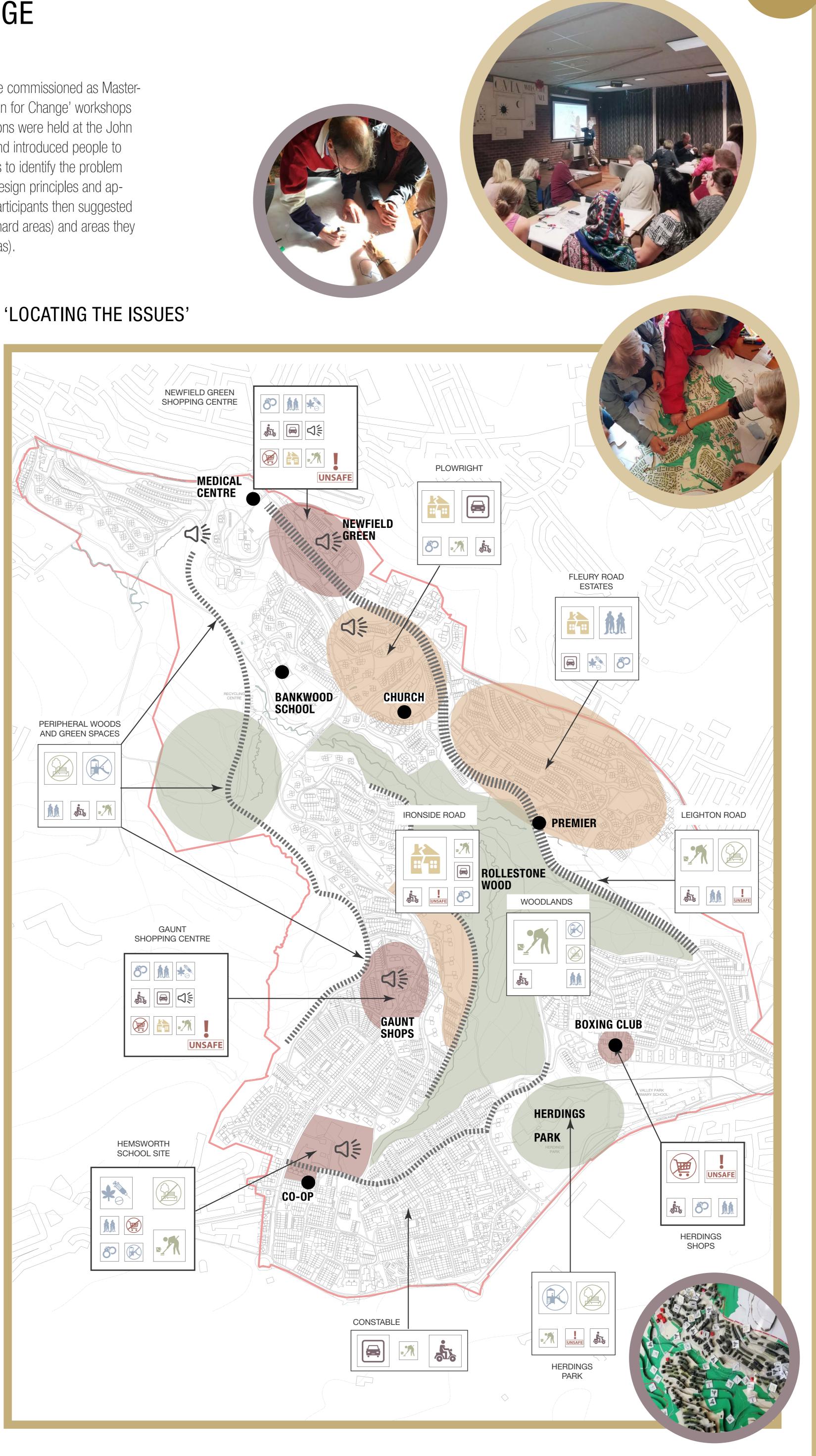


DESIGN FOR CHANGE WORKSHOPS 1 + 2

Following Phase 1 consultation, URBED were commissioned as Masterplanners and designers. URBED ran 4 'Design for Change' workshops during September 2018. The first two sessions were held at the John O' Gaunt Pub and the Terry Wright Centre, and introduced people to masterplanning principles, asking participants to identify the problem areas within the Valley, and teaching urban design principles and applying this learning within Gleadless Valley. Participants then suggested areas they thought should not be changed (hard areas) and areas they thought would benefit from change (soft areas).



PERIPHERAL WOODS AND GREEN SPACES



- GLEADLESS VALLEY MASTERPLAN -

DESIGN FOR CHANGE WORKSHOP 3

NEW HOUSING

The 3rd and 4th workshops ran on the 18th September, and focussed on the 'soft' areas drawn up in the previous two workshops. Participants were asked to start designing changes within these areas, considering alterations to housing, green space and facilities. The ideas on this board came from groups at the afternoon session in the John O' Gaunt Pub. Residents most frequently chose to focus on the Gaunt





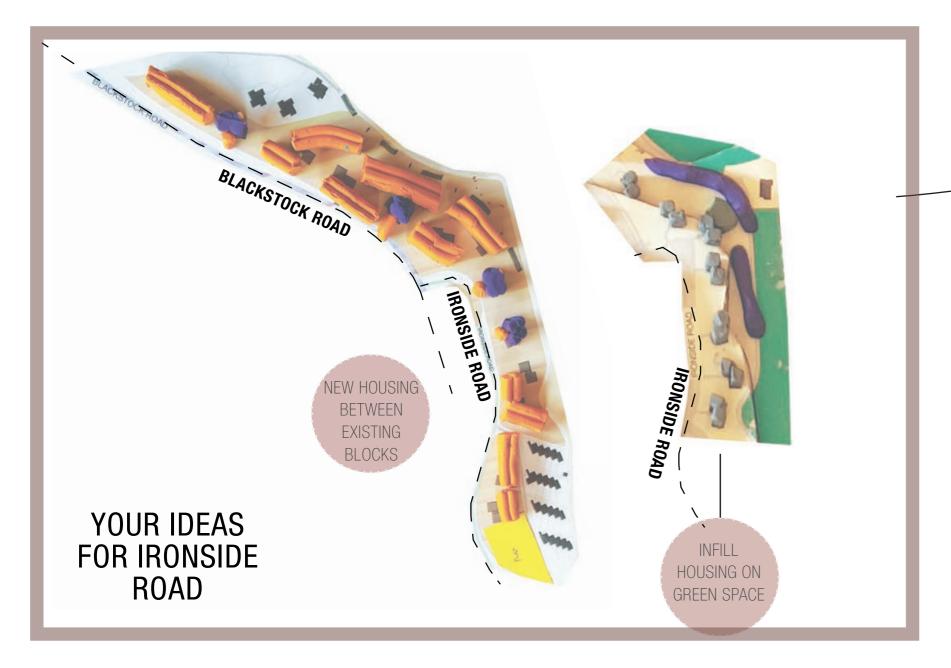


NEW HOUSING



RESTORE BEAN

PLAY AREA





MEDICAL

YOUR IDEAS

FOR RAEBURN

GATEWAY HOUSING

TO MEADOWS AND

GARDENS. LINKS

THROUGH WOODS

WOODS



